

THE SCORE: COLOSSAL CURIOS

“Rich folk like the sense of danger, without ever being in danger, and this gallery satiates that desire – lets them see eye to eyes the result of the lives lost to keep this city afloat.” – GAVIN, CURATOR

Opened by a retired Leviathan Hunter, this high-class gallery in the heart of Whitecrown features the blanched bones, petrified offal, and still-wriggling flesh of the demonic beasts of the Ink that keep Doskvol running. Any remains without economic worth find its way here, staged for the viewing of the elite class, who have never once set (or lost one) foot on the bloody deck of a hunter ship.

GRAND OPENING

Tonight is the opening of the gallery, and all the city’s nobility and aristocracy have arrived, marking this event a prime target for nefarious activities, both legal and illicit.

It’s time to get to work, don’t waste too much time staring at the partial Leviathan skeleton hanging above – it’s a fake anyway.

PATRON

Who sent you on this job, who will you have to answer to if you fail? (Select one)

- **Djera Maha**, strategic merchant leader of The Hive. *Djera loaned Gavin a large sum of coin to start this venture, what’s in it for her?*
- **Lord Strangford**, ruthless and arrogant captain of the Leviathan Hunters. *Why does Lord Strangford desire to see this enterprise fail? What secret of Gavin’s past has he revealed to you?*
- **Perceptor Dunvil**, enigmatic arcane researcher of the Church. *What reward has Dunvil promised you in exchange for completing this task? How will succeeding advance Dunvil’s research?*

SCORE

What does your patron need, and what is keeping you from it? (Select one)

- **Petrified Leviathan Lung**. *What alchemical properties does this material possess? What happens if you inhale the last breath stored inside?*
- **Contraband Trade Deal**. *What goods are exchanging hands, who stands to lose the most?*
- **Subtle Sabotage**. *Opening nights never go smoothly. Who or what do you frame as the cause to further your patron’s goals? Who stands in your way?*

COMPLICATIONS

This is a high-profile event, what is keeping you from accomplishing your goals? (Select one)

- **Security Ghosts**. *What deal has Gavin made to employ these spirits? Can they be convinced to turn their attention elsewhere?*
- **Captain Rye, Jealous Rival**. *Which curious creatures has Rye brought with him from his muddy zoo?*
- **Opportunistic Thieves**. *What are they after? How did you interfere with a previous score where you cross paths?*

QUESTIONS FOR THE GM

What other motives do the guests have for attending opening night? How does the consequences of the Score affect their goals?

CREDITS

Writing and Layout by Ethan Yen
This work is based on [Blades in the Dark](#), product of One Seven Design, developed and authored by John Harper, and licensed for our use under the [Creative Commons Attribution 3.0 Unported license](#)

